

ABSTRACT OF THE DISCLOSURE

A video game apparatus includes a CPU that detects a program control code included in a land object in the vicinity of a player object, and then, the CPU determines a kind of the land object. If the land object is "hole", the CPU executes a "hole operation" 5 subroutine. Similarly, if the land object is "wall", "door" or "ladder", the CPU performs "wall operation", "door operation" or "ladder" subroutine.